

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a
  doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
  - 1. Sit or stand as far from the screen as possible.
  - 2. Play video games on the smallest available television screen.
  - 3. Do not play if you are tired or need sleep.
  - 4. Play in a well-lit room.
  - 5. Take a 10 to 15 minute break every hour.

### **WARNING** - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

#### **WARNING - Battery Leakage**

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

#### To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products

without the Official Nintendo Seal.

CONTENT RATED BY



THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DS™ VIDEO GAME SYSTEMS.

#### Important Legal Information

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights. This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-D (L)



NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2001 NINTENDO. ALL RIGHTS RESERVED.



### TABLE OF CONTENTS

The Game	6
Getting Started	7
Story	8
Controls	9
Levels: Run, Jerry, Run	10
Collectables: Get the Cheese, Jerry	11
Winning: Becoming the Top DogerrrMouse!	12
Credits	14
Warranty Info	17

# THE GAME

# AVOID SNEAKY TRAPS, ZOOM THROUGH OBSTACLES AND CREATE ENDLESS CONFUSION TO WREAK HAVOC ON THE HOUSE—AND YOUR CAT NEMESIS!

**Tom and Jerry Tales**<sub>™</sub> is a collection of mini-games in the style of the hit cartoon series. As Jerry, race through the house collecting as much cheese as possible. Each mini-game completed earns you cheese that is collected in Jerry's mouse hole. By completing each mini-game in the six areas, you collect portions of six different kinds of cheese wheels, one for each area of the house.

# GETTING STARTED

- Make sure your Game Boy<sup>®</sup> Advance System POWER switch is set to OFF; insert the Tom and Jerry Tales Game Pak into the Game Boy<sup>®</sup> Advance System.
- Turn POWER switch ON.
- At the Language Selection Screen, select the desired language and press the A Button.
- At the Main Menu Screen, press (\$TART).
- Start a new game by selecting New Game and press the A Button.

To continue a game already in progress:

- At the Main Menu Screen, press (\$TART)
- SELECT Password to proceed to the Password Entry Screen.
- You may enter a password that you have received during play to continue your game. Passwords are displayed on the pause screen.

# STORY

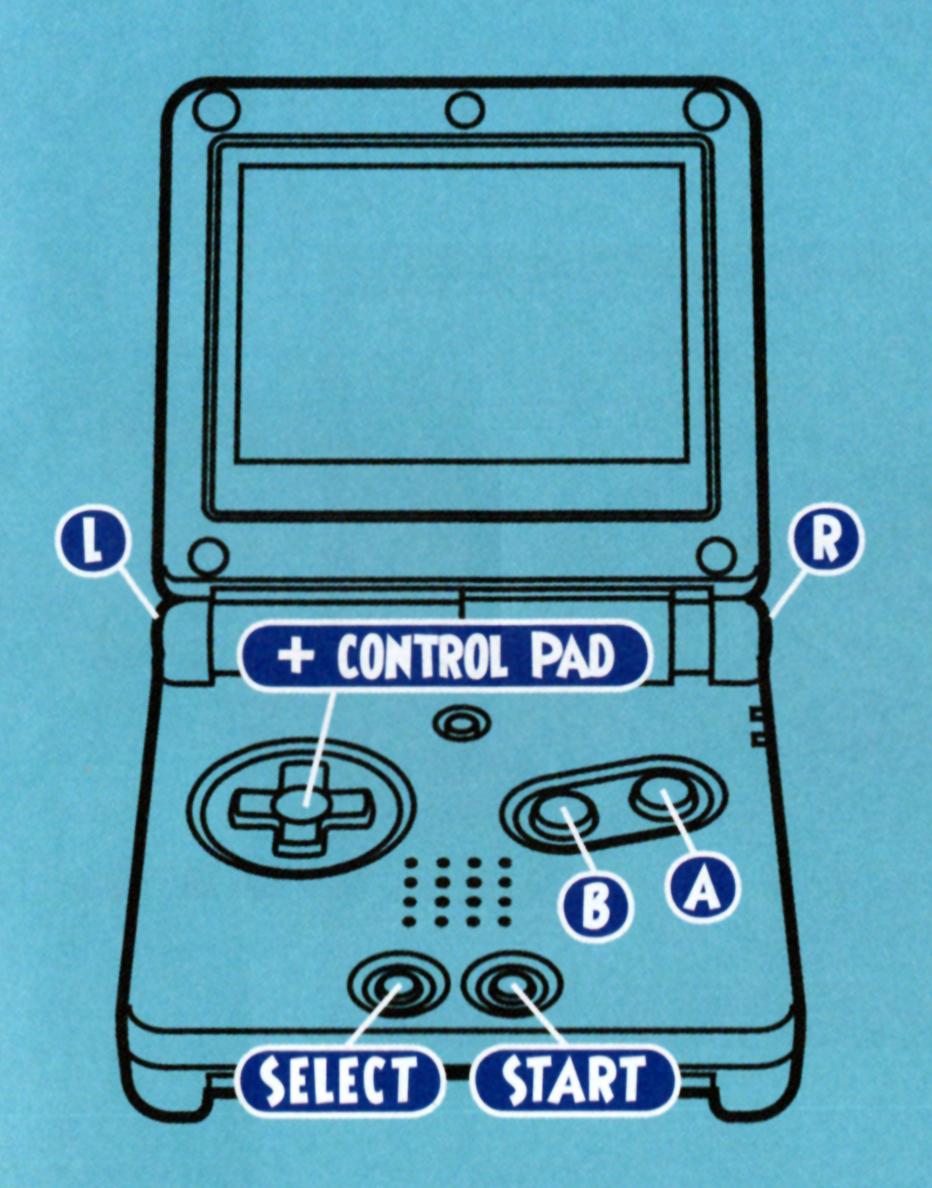
### TOM HAS GONE MOUSE-CATCHING CRAZY!

With the family out for the day, Tom has stolen Jerry's special cheese stash and set traps all over the house in order to finally catch his elusive prey. Now Jerry must make his way through the house to survive — running through mouse holes, destroying the house through encounters with Tom and recovering all of his precious cheese along the way, in an effort to once and for all

- GET TOM KICKED-OUT OF THE HOUSE!



# CONTROLS



- + Control Pad directional movement
- A Button context sensitive / SELECT
- B Button JUMP / BACK

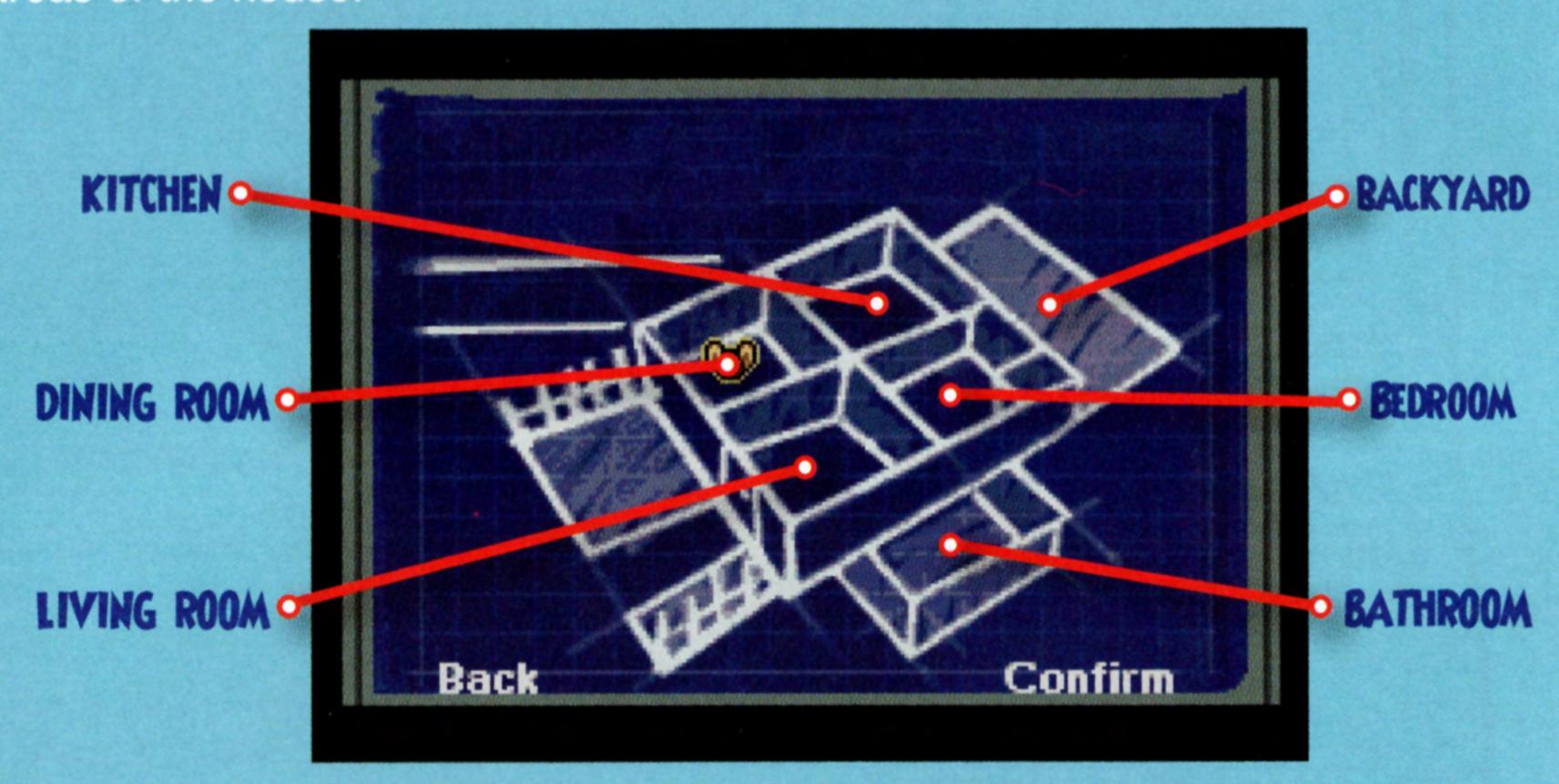
Double tap or on + Control Pad – fast run

- Button context sensitive in game
- R Button context sensitive in game

**START** – start screen proceed / pause in game

# RUN, JERRY, RUN

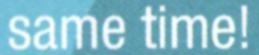
Tom will be chasing Jerry around six zany levels – all taking place in different areas of the house.

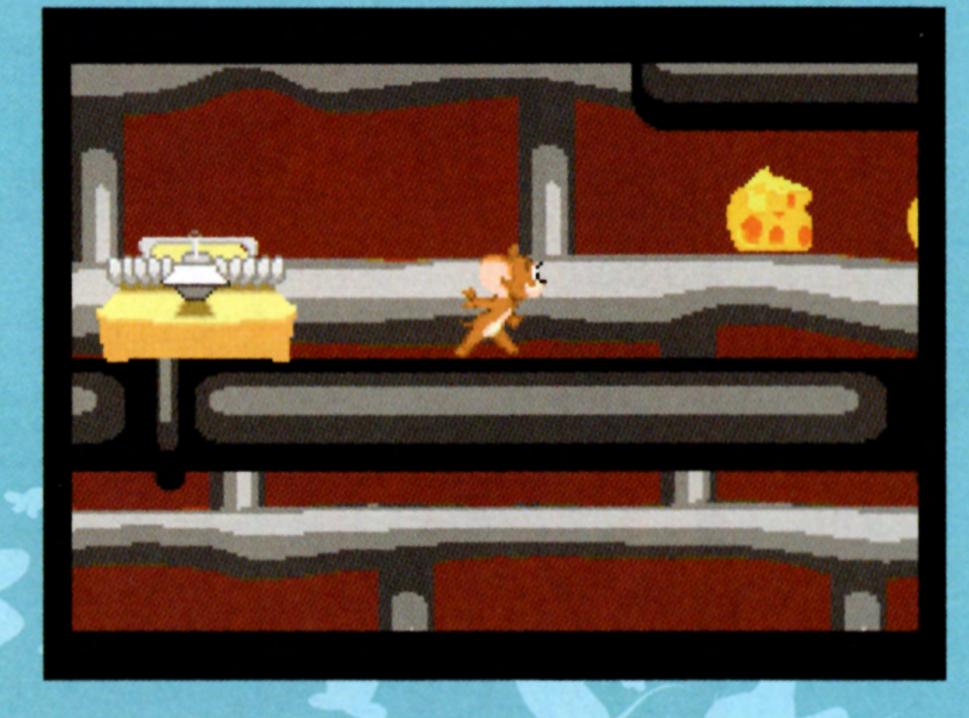


At the start of the game, Jerry begins in the kitchen. As you complete the levels, you venture to new parts of the house.

# GET THE CHEESE, JERRY

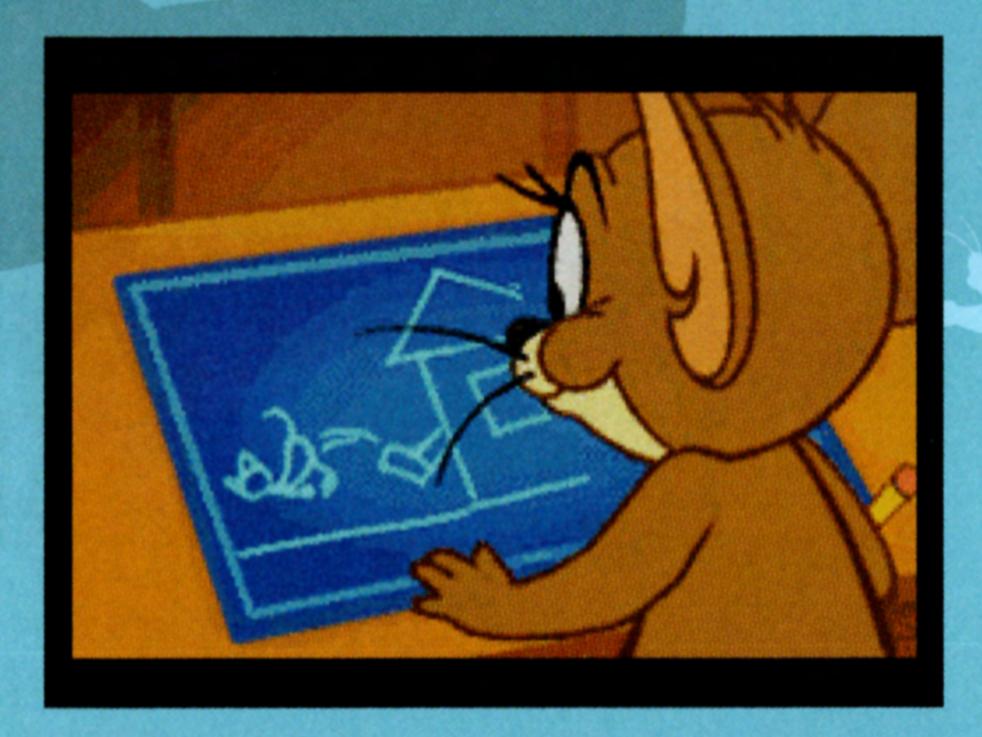
The house will have cheese scattered about. It is up to Jerry to collect all the cheese. Just be careful, Tom has set up traps all over the house to try and catch you! You must collect the cheese and dodge Tom, all at the





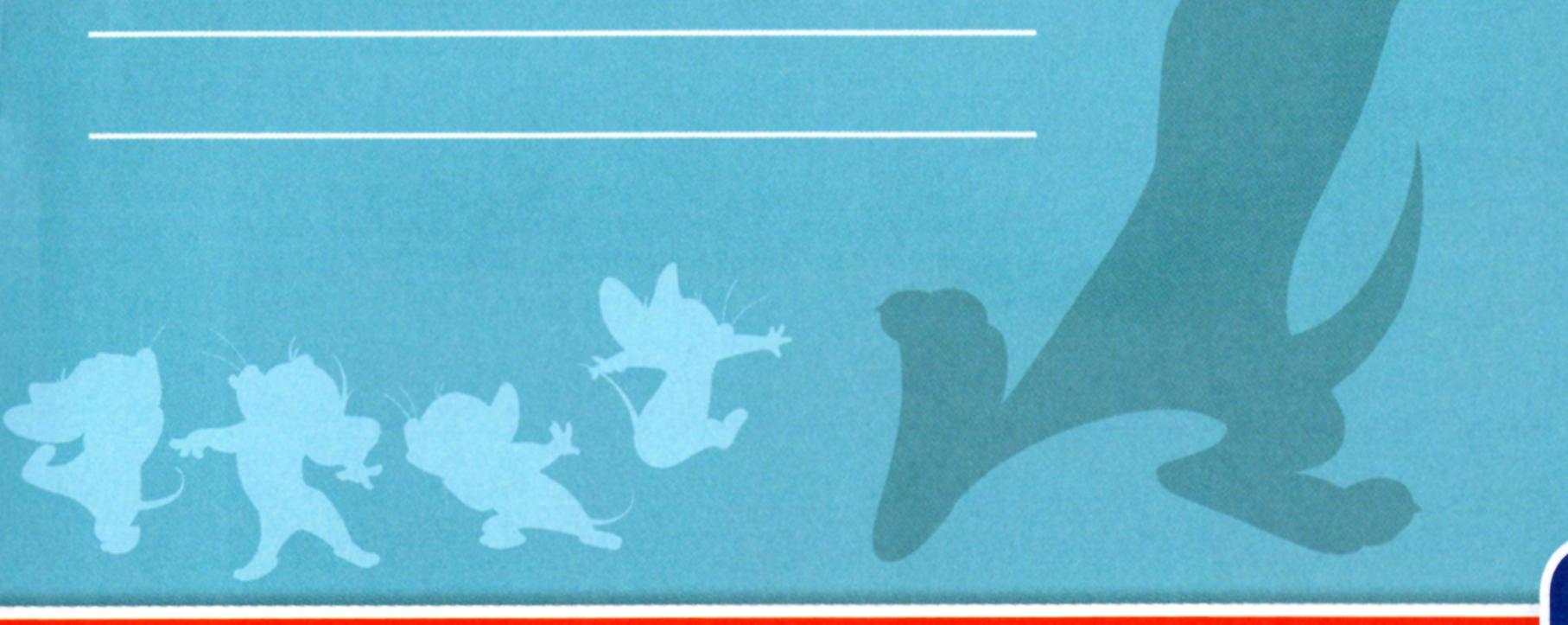
# BECOMING THE TOP DOG...ERRR...MOUSE!

Once you've collected all the cheese, created a huge mess of the house, and safely made it back to your mouse hole — you're clear of any trouble that might be coming with the craziness you've stirred up. Lucky for you, Tom has nowhere to hide! You've won the game when you have successfully gotten Tom kicked out of the house.





HOTES



#### **DEVELOPED BY SENSORY SWEEP**

President Dave Rushton

Technical Director Don Milham

Asst. Technical Director Brad Timmins

Art Director John Kilbourne

Technical Art Director Dave Kemker

Creative Director Kim Passey

Producer Rico Lujan

Associate Producer Devon Hargraves

Lead Designer Brian Carlson Designer Prakash Choraria

Lead Artist Jenna Kemker

Lead Animator lan Johnston

**Artist** 

Jeff Eschler Joseph Massey Miles Collins

Lead Programmer Sean Colborne

Programmers
Jing He
Mike Whitaker

Audio Jason Perkins QA Director Hung "Carter" Pham

QA Lead Nicholas Hardy Michael McCann

Ryan Persch
Harrison Rollins
Jonathan Peterson
Collin Perschon
Kyle Rushton
Clay Carter
Chase Carter
Sam Curnow
Spencer Wright
Aaron Pendleton
William Douglas

# TESTING AND LOCALIZATION BY BABEL MEDIA

QA Managers Paul Magor Simon Lawrence

QA Project Manager Miles Davies

QA Coordinators Dan Walker Geoffrey Rollins

Testers
Andrew Selby
Jacob Wrightman
Ben Boffey

#### PUBLISHED BY WARNER BROS. INTERACTIVE ENTERTAINMENT

Associate Producer Nick Torchia

Senior Producer Gary Sheinwald

Manager, Rights and Clearances Karen Pierson

Director, Production Jonathan Eubanks Marketing/PR Coordinator Jillian Gibson

Marketing Manager Stephanie Johnson

Director, PR Remi Sklar Senior Coordinator, Operations Wendy Bozzi

Senior Vice President, Operations Debra Baker

Senior Vice President Jason Hall Music by Tom Erba Tom and Jerry Tales Theme by Tom Erba

SPECIAL THANKS

Jacques Barreau Nick Bonomo Austin Boulware Michelle Brownson Dan Butler Steve Chalk Christopher Chen Ricky Early Marti Esteva Danielle Finkel Catherine Frizat
Sean Jackson
Scott Johnson
Jeneba Konare
Alex Michael

Frank Molieri Jessica Pinto Doug Rukavina Sylvia Son Michael Steuerwald

Jeri Street
Jennifer Stump
Amy Wagner
Nathan Whitman
Keith Zajik

### IMPORTANT LEGAL INFORMATION

TOM AND JERRY TALES software © 2006 Warner Bros. Entertainment Inc. Developed by Sensory Sweep. The ratings icon is a trademark of the Entertainment Software Association. All other trademarks and copyrights are the property of their respective owners. All rights reserved.



TOM AND JERRY and all related characters and elements are trademarks of and © Turner Entertainment Co.
WBIE LOGO, WB SHIELD: ™ & © Warner Bros. Entertainment Inc.
(s06)

Copying of this product ("Product") or any of its contents or elements is illegal and is prohibited by the United States and international copyright laws. Back-up or archival copies of the Product or any of its contents or elements are not authorized and are not necessary to protect your Product. United States and international copyright laws also protect this manual and other printed matter accompanying this Product. Violators will be prosecuted.

### WARRANTY AND SERVICE INFORMATION

In the unlikely event of a problem with your Product, you may only need simple instructions to correct the problem. Please contact Warner Bros. Interactive Entertainment ("WBIE") Customer Service Department by calling us at (410) 568-3680, by emailing us at support@tomandjerrytalesgame.com or on the web at www.tomandjerrytalesgame.com/support before returning the Product to a retailer. Please do not send any Product to WBIE without contacting us first.

#### **Limited Warranty**

WBIE warrants to the best of WBIE's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is" without express or implied warranty of any kind, and WBIE is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect in materials or workmanship occurs during this ninety (90) day warranty period, WBIE will either repair or replace, at WBIE's option, the Product free of charge. In the event that the Product is no longer available, WBIE may, in its sole discretion, replace the Product with a product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate (to WBIE's satisfaction) that the Product was purchased within the last ninety (90) days.

#### To receive warranty service:

Notify the WBIE Customer Service Department of the problem requiring warranty service by sending an email to support@tomandjerrytalesgame.com or contact WBIE on the web at www.tomandjerrytalesgame.com/support. If the WBIE service technician is unable to solve the problem on the web via email, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof of purchase within the ninety (90) day warranty period to:

Warner Bros. Customer Support 10720 Suite #2 Gilroy Road Hunt Valley, Maryland 21031

WBIE is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customer.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or WBIE (including but not limited to, non-licensed game enhancements and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; or (e) the Product's serial number has been altered, defaced or removed.

#### **Warranty Limitations:**

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE WBIE. ANY OTHER IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY (90) DAYS FROM THE DATE OF ORIGINAL PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL WBIE BE LIABLE FOR ANY DIRECT, SPECIAL, CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE POSESSION, USE OR MALFUNCTION OF THIS PRODUCT.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights, which may vary, from state to state.



### SAURDAYMORNINGS

"LEGION OF SUPER HEROES" AND "THE BATMAN" © WARNER BROS. ENT INC. "LEGION OF SUPER HEROES" AND "BATMAN" AND ALL RELATED CHARACTERS AND ELEMENTS ARE TRADEMARKS OF AND © DC COMICS. "SHAGGY & SCOOBY-DOO GET A CLUE!" © HANNA-BARBERA CARTOONS, INC. "TOM AND JERRY" © TURNER ENT CO. ALL RIGHTS RESERVED.

Warner Bros. Interactive Entertainment Inc. 4000 Warner Blvd. Burbank, CA 91522